

**SANDY TOWNSHIP MUNICIPAL AUTHORITY
1094 CHESTNUT AVENUE, PO BOX 267
DUBOIS, PA 15801**

MONDAY, DECEMBER 21, 2020 @ 7:00 P.M.

MINUTES

MEETING CALL TO ORDER

Chairman Salandra called the meeting to order at 7:00 p.m.

ROLL CALL

Board Present:

Kevin A. Salandra, Chairman
William Beers, Vice Chairman
James Jeffers- absent
Sam Mollica
Mark Sullivan

Staff Present:

Shawn Arbaugh, Manager
Shelly Reasinger, Secretary-Treasurer
Others in Person/Via phone: See attached

PLEDGE OF ALLEGIANCE TO THE FLAG

PUBLIC COMMENTS ON AGENDA ITEMS ONLY

**APPROVAL OF THE MINUTES OF THE REGULAR MEETING HELD
DECEMBER 7, 2020**

Motion by Mark Sullivan second by William Beers to approve the Minutes of the Regular Meeting held December 7, 2020. A roll call vote was taken.

Kevin A. Salandra – aye	Samuel Mollica – aye
William Beers – aye	Mark Sullivan – aye
James Jeffers – absent	

Motion carried.

TABLED/UNFINISHED BUSINESS

NEW BUSINESS

CORRESPONDENCE RECEIVED

CORRESPONDENCE SENT

ADMINISTRATIVE REPORTS

1. Manager's Report

Manager Arbaugh reported the Slab Run NPDES Permit Application is complete; he is seeking proposals from Gwin, Dobson & Foreman for the Kiwanis Park sewer line project. Motion by William Beers second by Mark Sullivan to receive and file administrative reports. A roll call vote was taken.

Kevin A. Salandra – aye	Samuel Mollica – aye
William Beers – aye	Mark Sullivan – aye
James Jeffers – absent	

Motion carried.

SUPERVISORS COMMENTS

OPEN MEETING TO THE FLOOR

CLOSE MEETING TO THE FLOOR

PAYING OF BILLS

Municipal Authority \$ 134,579.05

Motion by Mark Sullivan second by William Beers to pay Municipal Authority bills in the amount of \$134,579.05 as presented. A roll call vote was taken.

Kevin A. Salandra – aye

Samuel Mollica – aye

William Beers – aye

Mark Sullivan – aye

James Jeffers – absent


Motion carried.

EXECUTIVE SESSION

ADJOURN

Motion by William Beers second by Mark Sullivan to adjourn at 7:04 p.m.

Respectfully submitted:


Shelly A. Reasinger
Secretary-Treasurer